

# OUTDOOR LEAGUE



# JPH APPENDIX 2 COMPETITION PLAN AND RANKING

# 1. Region 5

#### 1.1. U16

- 1.1.1. One (1) pool of eleven (11) teams who play each other once.
- 1.1.2. Ranking in the pool is determined according to Regulation 1.7
- 1.1.3. Crossover and final classification matches played on the Championship date as follows below
  - 1.1.3.1. Teams are ranked within the 9<sup>th</sup> -11<sup>th</sup> classification pool according to Regulation 1.7.

Team		Team	To Determine
10th ranked	vs	11th ranked	9 <sup>th</sup> - 11 <sup>th</sup>
9th ranked	vs	10 <sup>th</sup> ranked	9 <sup>th</sup> - 11 <sup>th</sup>
9th ranked	VS	11 <sup>th</sup> ranked	9 <sup>th</sup> - 11 <sup>th</sup>
5th ranked	vs	8 <sup>th</sup> ranked	Crossover 1
6 <sup>th</sup> ranked	vs	7 <sup>th</sup> ranked	Crossover 2
2 <sup>nd</sup> ranked	VS	3 <sup>rd</sup> ranked	Semifinal 1
1st ranked	vs	4 <sup>th</sup> ranked	Semifinal 2
Loser (Crossover 1)	vs	Loser (Crossover 2)	7 <sup>th</sup> & 8 <sup>th</sup>
Winner (Crossover 1)	vs	Winner (Crossover 2)	5 <sup>th</sup> & 6 <sup>th</sup>
Loser (Semifinal 2)	vs	Loser (Semifinal 1)	3 <sup>rd</sup> & 4 <sup>th</sup>
Winner (Semifinal 2)	VS	Winner (Semifinal 1)	Champions & Runner up

#### 1.2. U19

- 1.2.1. Three (3) pools of three (3) teams
- 1.2.2. Teams play each team within their pool twice and play all teams outside their pool once.
- 1.2.3. Teams are ranked within their respective pools according to Regulation 1.7
- 1.2.4. Crossover and final classification matches played on the Championship date as follows:
  - 1.2.4.1. The first ranked teams from each pool play in a 1<sup>st</sup>-3<sup>rd</sup> classification pool
  - 1.2.4.2. The second ranked teams from each pool play in a 4<sup>th</sup>-6<sup>th</sup> classification pool
  - 1.2.4.3. The third ranked teams from each pool play in a 7<sup>th</sup>-9<sup>th</sup> classification pool
- 1.2.5. Teams are ranked within their respective classification pools according to Regulation 1.7.

#### 2. Region 6

# 2.1. U16

- 2.1.1. One (1) pool of seven (7) teams who play each other twice.
- 2.1.2. Final ranking is determined according to Regulation 1.7

#### 2.2. U19

- 2.2.1. Two (2) pools of four (4) teams
- 2.2.2. Teams play each team within their pool twice and play all teams outside their pool once.
- 2.2.3. Teams are ranked within their respective pools according to Regulation 1.7
- 2.2.4. Crossover and final classification matches played on the Championship date as follows:

Team		Team	To Determine
Pool A – 4th	vs	Pool B – 3 <sup>rd</sup>	$5^{\mathrm{th}}-8^{\mathrm{th}}$
Pool B – 4 <sup>th</sup>	vs	Pool A – 3 <sup>rd</sup>	$5^{\text{th}}-8^{\text{th}}$
Pool B – 1 <sup>st</sup>	vs	Pool A – 2 <sup>nd</sup>	Semi Final 1
Pool A – 1 <sup>st</sup>	vs	Pool B – 2 <sup>nd</sup>	Semi Final 2
Loser (B4 v A3)	vs	Loser (A4 v B3)	7 <sup>th</sup> & 8 <sup>th</sup>
Winner (B4 v A3)	vs	Winner (A4 v B3)	5 <sup>th</sup> & 6 <sup>th</sup>
Loser (Semi Final 2)	vs	Loser (Semi Final 1)	3 <sup>rd</sup> & 4 <sup>th</sup>
Winner (Semi Final 2)	vs	Winner (Semi Final 1)	Champions & Runner up



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### 3. Region 7

- 3.1. U16 & U19
  - 3.1.1. One (1) pool of ten (10) teams who play each other once.
  - 3.1.2. Each team will also play one (1) additional "friendly" match against one (1) team randomly selected.
    - 3.1.2.1. The "friendly" match is indicated on the Altius match schedule as (Friendly)
    - 3.1.2.2. The result of this "friendly" match will not count towards pool play competition and the statistics will not be recorded, however failure to play in this match will be addressed as according to the Disqualification rules for failure to complete a match during pool play.
  - 3.1.3. Ranking in the pool is determined according to Regulation 1.7
  - 3.1.4. Crossover and final classification matches will be played on the Championship date as follows:

Team		Team	To Determine
8 <sup>th</sup> ranked	vs	9 <sup>th</sup> ranked	Crossover 1
7 <sup>th</sup> ranked	vs	10 <sup>th</sup> ranked	Crossover 2
Loser (Crossover 1)	vs	Loser (Crossover 2)	9 <sup>th</sup> & 10th
5 <sup>th</sup> ranked	VS	Winner (Crossover 1)	Crossover 3
6 <sup>th</sup> ranked	VS	Winner (Crossover 2)	Crossover 4
Loser (Crossover 3)	vs	Loser (Crossover 4)	7 <sup>th</sup> & 8 <sup>th</sup>
Winner (Crossover 3)	VS	Winner (Crossover 4)	5 <sup>th</sup> & 6 <sup>th</sup>
1 <sup>st</sup> ranked	VS	4 <sup>th</sup> ranked	Semifinal 1
2 <sup>nd</sup> ranked	vs	3 <sup>rd</sup> ranked	Semifinal 2
Loser (Semifinal 1)	VS	Loser (Semifinal 2)	3 <sup>rd</sup> & 4 <sup>th</sup>
Winner (Semifinal 1)	VS	Winner (Semifinal 2)	Champions & Runner up

## 4. Region 8

- 4.1. U16 & U19
  - 4.1.1. Each team plays at least 4 matches on each of the scheduled weekends they elect to participate in
    - 4.1.1.1. Teams electing to participate in more weekends have more opportunities to earn points
  - 4.1.2. The results of all matches played each weekend are compiled together with Champion & Classification rankings determined according to Regulation 1.7
- 4.2. U14:
  - 4.2.1. Two (2) pools of three (3) teams
  - 4.2.2. Teams play each team within their pool twice and play all teams outside their pool once.
  - 4.2.3. Teams are ranked within their respective pools according to Regulation 1.7
  - 4.2.4. Crossover and final classification matches played on the Championship date as follows:

Team		Team	To Determine
Pool A – 3 <sup>rd</sup>	vs	Pool B – 3 <sup>rd</sup>	5 <sup>th</sup> & 6 <sup>th</sup>
Pool A – 2 <sup>nd</sup>	vs	Pool B – 2 <sup>nd</sup>	3 <sup>rd</sup> & 4 <sup>th</sup>
Pool A – 1st	vs	Pool B – 1st	Champions & Runner up



# **OUTDOOR LEAGUE**



### 5. <u>U14 Division</u>

- 5.1. Two (2) pools of nine (9) teams "Pool A" & "Pool B"
  - 5.1.1. Teams play each team within their pool once
  - 5.1.2. Teams are ranked within their respective pools according to Regulation 1.7
- 5.2. After Pool A & Pool B play described in 5.1.1 is complete, three (3) new crossover classification pools are created based on rankings in 5.1.2
  - 5.2.1. Teams ranked 8<sup>th</sup> & 9<sup>th</sup> in each of Pool A & Pool B, as well as the lower overall 7<sup>th</sup> placed team from Pool A & Pool B compete in a new five (5) team classification "Pool Yellow"
    - 5.2.1.1. Ranking between the 7<sup>th</sup> placed team in Pool A & the 7<sup>th</sup> placed team in Pool B is determined according to Regulation 1.7.
  - 5.2.2. Teams ranked 5<sup>th</sup> & 6<sup>th</sup> in each of Pool A & Pool B, as well as the higher overall 7<sup>th</sup> placed team from Pool A & Pool B compete in a new five (5) team classification "Pool Blue"
    - 5.2.2.1. Ranking between the 7<sup>th</sup> placed team in Pool A & the 7<sup>th</sup> placed team in Pool B is determined according to Regulation 1.7.
  - 5.2.3. The top four (4) teams from Pool A combine with the top four (4) teams in Pool B in a new eight (8) team crossover classification "Pool Red"
- 5.3. Classification pool competition is as follows:
  - 5.3.1. Five (5) teams in Pool Yellow play each team within their pool once
    - 5.3.1.1. Teams are ranked in Pool Yellow according to Regulation 1.7 to determine final ranking 14th 18th.
  - 5.3.2. Five (5) teams in Pool Blue play each team within their pool once
    - 5.3.2.1. Teams are ranked in Pool Blue according to Regulation 1.7 to determine final ranking  $9^{th} 13^{th}$ .
  - 5.3.3. Eight (8) teams in Pool Red compete for final ranking  $1^{st} 8^{th}$  as follows
    - 5.3.3.1. The top four (4) teams originally in Pool A compete against the top four (4) teams originally in Pool B
    - 5.3.3.2. Teams are ranked within Pool Red according to Regulation 1.7
      - 5.3.3.2.1. Teams ranked 1<sup>st</sup> & 2<sup>nd</sup> will compete for the Championship.
      - 5.3.3.2.2. Teams ranked 3<sup>rd</sup> & 4<sup>th</sup> will compete for final classification ranking of 3<sup>rd</sup> & 4<sup>th</sup>.
      - 5.3.3.2.3. The remaining Pool Red teams' final classification ranking of  $5^{th}$ - $8^{th}$  is determined as according to Regulation 1.7

### 6. Region 1-4 (U16)

- 6.1. Two (2) pools of four (4) teams
- 6.2. Teams play each team within their pool once.
- 6.3. Teams are ranked within their respective pools according to Regulation 1.7
- 6.4. Crossover and final classification matches played on the Championship date as follows:

Team		Team	To Determine
Pool A – 4 <sup>th</sup>	vs	Pool B – 3 <sup>rd</sup>	$5^{\mathrm{th}} - 8^{\mathrm{th}}$
Pool B – 4 <sup>th</sup>	vs	Pool A – 3 <sup>rd</sup>	$5^{\mathrm{th}} - 8^{\mathrm{th}}$
Pool B – 1 <sup>st</sup>	vs	Pool A – 2 <sup>nd</sup>	Semi Final 1
Pool A – 1 <sup>st</sup>	vs	Pool B – 2 <sup>nd</sup>	Semi Final 2
Loser (B4 v A3)	vs	Loser (A4 v B3)	7 <sup>th</sup> & 8 <sup>th</sup>
Winner (B4 v A3)	vs	Winner (A4 v B3)	5 <sup>th</sup> & 6 <sup>th</sup>
Loser (Semi Final 2)	vs	Loser (Semi Final 1)	3 <sup>rd</sup> & 4 <sup>th</sup>
Winner (Semi Final 2)	vs	Winner (Semi Final 1)	Champions & Runner up